

PRIVACY POLICY

of game project REJOIN RP

1. General Provisions

1.1. This Privacy Policy defines the procedure for collecting, using, storing, transferring, and protecting the data of Users of the REJOIN RP gaming project.

1.2. This policy applies to the website, launcher, game servers, personal account, support service, official communities, and other Project resources.

1.3. By using the Project's resources, registering, accessing the game server, using the launcher, or contacting support, the User confirms that they have read this Policy and accept its terms.

1.4. If the User does not agree with the terms of this Policy, he/she is obliged to stop using the Project's resources.

1.5. The Administration reserves the right to amend this Policy unilaterally. The current version is published on the Project's official resources.

2. Terms

Project - the REJOIN RP gaming project, including the website, launcher, game servers, personal account, official communities, and other related services.

User – a person using the resources and services of the Project.

Administration – persons responsible for the management, support, moderation and development of the Project.

The Project Operator is the individual, group of individuals, or authorized team responsible for the administration, support, and development of the Project. Communication with the Operator is carried out through the official support channels specified on the Project's resources.

User data – information that relates to the User and may be processed when using the Project.

Cookies are small text files that are stored on the User's device and are used for website operation, authorization, analytics, security, and service improvement.

3. What data may be processed

3.1. When using the Project, the following data may be processed:

- login, nickname, account ID;
- email address;
- IP address;
- information about the device, operating system, browser and connection; - date, time and duration of visit to the Project resources;
- information about the User's actions on the website, in the launcher, personal account and gaming services;
- technical data required for authorization, account protection, and service operation;
- technical logs, information about connections, actions in gaming services, rule violations, blocks, and inspection results;
- requests to the support service and information provided by the User in such requests;
- information about the fact of payment, transaction status, amount, date, payment identifier and the digital service purchased, without storing full banking data kart.

3.2. The Project does not store Users' full bank card details. Payment data may be processed by payment services on their end.

3.3. The Project does not request special categories of personal data, including information about health, political views, religious beliefs, biometric data, or other similar information.

4. Purposes of data processing

4.1. Users' data may be used for the following purposes:

- registration, authorization and restoration of access to the account;
- providing access to the website, launcher, game servers, personal account and other services;
- ensuring the operation of the account and in-game functions;

- processing requests to the support service;
- accrual, verification and provision of digital services;
- protection of accounts, servers and services of the Project;
- identification and prevention of violations of the Project rules;
- consideration of complaints, disputes and technical errors;
- analysis of the website, launcher, and gaming services;
- improving the quality, stability and security of the Project;
- informing Users about important changes, updates, and events; - compliance with applicable law.

5. Grounds for data processing

5.1. Data processing is carried out based on the User's consent, the need to fulfill the User Agreement, ensure the operation of the Project's services, protect the rights and interests of the Project, and in other cases stipulated by applicable law.

5.2. By using the Project's resources, the User consents to the processing of data to the extent and for the purposes specified in this Policy.

5.3. Processing of certain data may be necessary for account registration, authorization, ensuring security, providing digital services, handling requests, and fulfilling the User Agreement.

6. Cookies

6.1. The Project may use cookies and similar technologies for the proper functioning of the website, authorization, saving settings, analytics, security, and service improvement.

6.2 Cookies may be used to:

- saving the authorization session;
- remembering user settings;
- website traffic analysis;
- determining the technical parameters of the device and browser;
- account protection and prevention of abuse;
- improving the operation of the website and services of the Project.

6.3. The Project may use web analytics services and similar technologies to analyze traffic, perform technical diagnostics, and improve the performance of resources.

6.4. The user can restrict or disable the use of cookies in their browser settings.

6.5. Disabling cookies may result in incorrect operation of the website, authorization, personal account, or certain Project functions.

7. Data storage and protection

7.1. The Administration takes reasonable technical and organizational measures to protect Users' data from unauthorized access, modification, disclosure, destruction, or loss.

7.2. Such measures may include:

- restriction of access to data;
- protection of servers and network infrastructure;
- control of access to administrative tools;
- backup;
- monitoring of suspicious activity;
- verification of requests and actions related to account security.

7.3. Despite the measures taken, the Administration cannot guarantee absolute data security when transmitting information over the Internet.

8. Transfer of data to third parties

8.1. The Administration does not sell Users' data to third parties.

8.2. Data may be transferred or made available to third parties only to the extent necessary for the operation of the Project, including:

- hosting and server infrastructure;
- payment services;
- analytics services;

- authorization services;
- services for protection against attacks, spam and abuse;
- technical support and processing of requests.

8.3. Data may also be transferred in cases stipulated by applicable law, at the legal request of authorized bodies, or to protect the rights and interests of the Project.

9. Cross-border data processing

9.1. When using certain services, hosting, CDN, analytics, payment or other technical solutions, data may be processed on servers located outside the User's country.

9.2. Such processing may only be carried out in cases where it is necessary for the operation of the Project, ensuring security, providing services, or processing requests.

10. Data storage period

10.1. Data is stored for the period necessary for the purposes specified in this Policy.

10.2. Account data may be stored until the account is deleted, the Project is no longer used, or the relevant services are no longer available.

10.3. Some data may be retained for longer periods if necessary for Project security, to process inquiries, resolve disputes, prevent violations, or comply with applicable laws.

11. User Rights

11.1. The User has the right to:

- receive information about the processing of your data;
- contact support to clarify, correct, or delete data;
- refuse to receive informational messages, if such an option is provided by the Project's functionality;
- restrict the use of cookies through browser settings; - stop using the Project.

11.2. To exercise their rights, the User may contact the Project through its official support channels.

11.3. Deletion or restriction of processing of individual data may result in the impossibility of further use of the account, website, launcher, game servers, or other Project services.

12. Data of minors

12.1. A minor User must use the Project with the consent of a legal representative.

12.2. If a legal representative believes that a minor has provided data without consent, they may contact the Project's support service.

13. Changes to Policy

13.1. The Administration reserves the right to change this Policy unilaterally.

13.2. The new version of the Policy shall come into force from the moment of its publication on the Project's official resources, unless otherwise specified in the version itself.

13.3. Continued use of the Project after a change to the Policy constitutes the User's consent to the new version.

14. Contacts

14.1. All inquiries, questions, and requests related to data processing should be sent through the official REJOIN RP support channels listed on the website, in the launcher, on the Discord server, or through other official Project resources.

14.2. To ensure proper and timely consideration of the request, the User must use the Project's official communication channels.

15. Final Provisions

15.1. This Policy shall be effective from the moment the User begins using the Project's resources.

15.2. The invalidity of any individual provision of this Policy shall not affect the validity of the remaining provisions.

15.3. The current version of this Policy is posted on the official resources of REJOIN RP.